#### NOTICE OF BOARD OF ALDERMEN REGULAR MEETING

A meeting of the Board of Aldermen of the City of Urich, Missouri, will be held at 6:30pm., (central time), or as soon as possible thereafter, on November 19, 2024, at Urich City Hall, 308 N Main Street, Urich, MO 64788.

## THE **TENTATIVE** AGENDA FOR THIS MEETING WILL BE:

# **RECURRING AGENDA:**

- 1. Call to order:
- 2. Approval of Agenda:
- 3. Visitor's agenda-3-minute speaking time regarding City of Urich Business:
- 4. Approval of minutes for the Board of Aldermen Meeting: Regular Meeting-October 22, 2024 & Special Meeting-November 8, 2024-Possible Action:
- 5. Financial Report:
  - a) Approval of Financial Report-October 2024:
  - b) Resolution #2024-2025-01 Amending Fiscal Year Operating Budget-If needed
- 6. Approval of bills:
- 7. Correspondence-Possible Action:
- 8. Planning & Zoning Commission Report-Possible Action:
- 9. Economic Development-Possible Action:
- 10. Staff Reports-Sheriff, Fire, Legal, Public Works, Administrative, Code Enforcer, Parks-Possible Action:

## **UNFINISHED BUSINESS:**

- 1. Sewer Line Maintenance to Project-Possible Action:
- 2. Demolition of Substandard Buildings-Possible Action:
- 3. Water Project 2022 & Budget-Update-Possible Action:
  - a) Engineer
  - b) Water Service Lines to vacated property
- 4. TAP Grant Funding 2022-Main Street to City Park-Possible Action:
- 5. Lead Service Line Grant-Update-Possible Action:
- 6. Local Records Retention Schedule-
- 7. Pavilion Project-Discussion-Possible Action:
- 8. Election Update: Filing opens Dec 10 @ 8am and closes Dec 31 @ 5pm

## **NEW BUSINESS:**

- 1. Insurance Renewal-All Departments-Possible Action:
- 2. Mayor Comments.
- 3. Board Comments.
- 4. Adjournment of regular meeting into closed session pursuant to: Section 610.021 (1) litigation (2) real estate (3) personnel matters (12) Contracts-
- 5. Reconvene in regular session.
- 6. Adjournment of regular meeting.

Next Regular Meeting is scheduled for December 17, 2024, at **6:30 pm**.

Posted at:	City Hall	11/18/24
Time:_		